

# THE VO VIRTUAL REALITY TIMELINE

Like a surprising number of current subjects based on computing, the technology and even the concepts of Virtual Reality are comparatively recent. Exactly where you chose to start a timeline on VR is therefore a matter of opinion, but we have chosen the publication of Howard Rheingold's bestseller 'Virtual Reality' as our start point, as it collates all the diffuse research efforts into the field up to that date and moves it on from a cyberpunk trope to a deployable technology. Our Virtual Reality Timeline chart progress in the field from the publishing of "Virtual Reality" in 1991 to the very latest key events and milestones.

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